## Knowledge

- 1. Identify and describe fundamental principles in mathematics and natural sciences as they apply to problem-solving in engineering contexts.
- 2. Explain fundamental concepts of mechanics, electronics, and computer science in relation to the design and implementation of mechatronic systems.
- 3. Illustrate how information technology can be used for simulation, system design, project management, and effective communication.
- 4. Knowledge about the effects of engineering applications on health, environment, and safety on both universal and societal scales; knowledge about current problems affecting the field of engineering; awareness of the legal implications of engineering solutions.

## Skills

- 5. Apply the principles of mechatronics, developed through the engineering sciences, to solve practical problems, system modeling, and design engineering processes and products.
- 6. Select and apply computer-based methods associated with the modeling and analysis of engineering problems and the design of engineering systems.
- 7. Demonstrate the ability to develop, choose, and utilize modern techniques needed to analyze and solve problems encountered in the applications of mechatronics engineering.
- 8. Demonstrate the ability to design and perform experiments, collect and analyze data, and assess results for problems in Mechatronics Engineering.
- 9. Apply an integrated or systems approach to engineering design and produce innovative solutions to a wide range of engineering problems using established techniques to test and evaluate design ideas.
- 10. Use time and resource management techniques to meet project management milestones.

## Competencies

- 11. Develop the ability to independently acquire and apply new knowledge and skills in mechatronics engineering, demonstrating a high level of self-directed learning and continuous professional development.
- 12. Communicate clearly and effectively using evidence, graphics, and writing skills.
- 13. Keep an open mind to lifelong learning and self-development, adopting a lifelong learning philosophy, following state-of-the-art developments in engineering, and improving oneself.

	Courses	Program Learning Outcomes (PLO)													
		1	2	3	4	5	6	7	8	9	10	11	12	13	
Semester I	Introduction to Physics	I	Ι												
	Introduction to Chemistry and Environment	1													
	Mathematics 1	1	Ι							Ι					
	Introduction to Mechanics	I	Ι	Ι											
	Computer Science 1	1	I	Ι			Ι								
	Engineering Graphics and CAD		Ι			Ι				Ι					
	a) English, ose b) Gjermanisht			Ι									I		
Semester II	Fundamentals of Electronic and Electrical Engineering	Ι	I		Ι			I							
	Fundamental of Engineering Mechanics	Ι	Ι		Ι			Ι							
	Mathematics 2	I.			-		Ι								
	Material Science and Engineering		Ι		-			1							
	Computer Science 2			Ι		Ι	Ι			Ι					
	Economics and Engineering Management													1	
	Laboratory 1		Ι				Ι	I							
Semester III	Introduction to Mechatronics		Ι		Ι		Ι		Ι						
	Digital Circuits and Signals		Ι		Ι	Ι	Ι								
	Fluid and Thermodynamics		Ι		Ι		Ι	1							
	Software Systems Engineering		Ι		Ι	Ι	Ι								
	Information Technology					Ι		1		Ι	Ι	Ι			
	Law, Ethics and Engineering										Ι		Ι	1	
	Laboratory 2					Ι	Ι	1		Ι					
Semester IV	Production Automation				Ι	Ι			Ι	Ι					
	Modelling and Simulation			Ι		Ι	Ι		Ι	Ι					<u> </u>
	Control Engineering				Ι	Ι	Ι	Ι	Ι						<u> </u>
	Embedded Systems														<u> </u>
	CAD/CAM				Ι	Ι		Ι	Ι						<u> </u>
	Laboratory 3				Ι		I	I							
Semester V	Artificial Intelligence				Ι	Ι		I	Ι						
	Embedded Systems														
	Mechatronic Systems				Ι	Ι		Ι				Ι	Ι		
	Robotics				-	Ι		1			Ι				
	Image Processing					Ι	Ι					Ι			
	Industrial and Organizational Psychology								Ι	Ι			Ι		
	Project Management Engineering								Ι				1	1	
	Smart Manufacturing and Industrial Internet of Things (IIoT)				Ι		Ι					1			
	Scientific and Technical Research					Ι		1					1		<u> </u>
	Thesis		Ι	Ι		Ι		Ι	Ι			Ι	Ι	Ι	
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